



# Theme Park

Today you will be creating and opening your very own theme park.

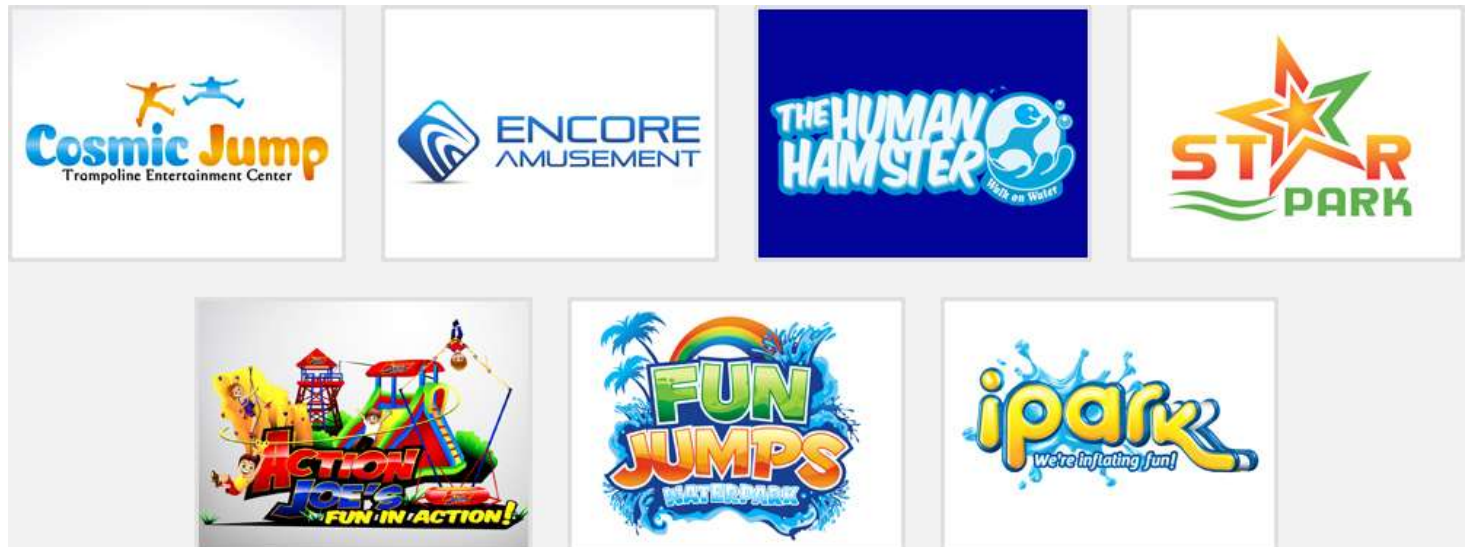


# Task 1- Art and design.

## Come up with a name and logo

- Come up with 3 possible names and logos for your theme park. Take a survey of your friends and family to see which one is the best. You can use this Logo as your brand going forward.

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# Task 2- Maths

- Attached is a booklet that takes you through all the set up and running of your theme park. There is lots to do and it gets gradually harder. You can either complete it on a computer, or print off and work through it there. You will need a calculator.
- **Challenge – there are some harder maths problems in the folder too if you want to have a go!!!**



## Task 3 – Geography

Now you will need to design a map for your park.

The following with help you do this.

What should a Theme park have?

Quickly bullet point  
as many essentials as  
you can !

# Did you get?

A "Theme?"  
i.e. SAFARI  
WORLD

Rides

Places to eat

Education  
centre

Attractions

Entrance & Exit

Pathways/routes

?

# Theme Parks: Dickens World



# Universal Studios





# Nantes in France



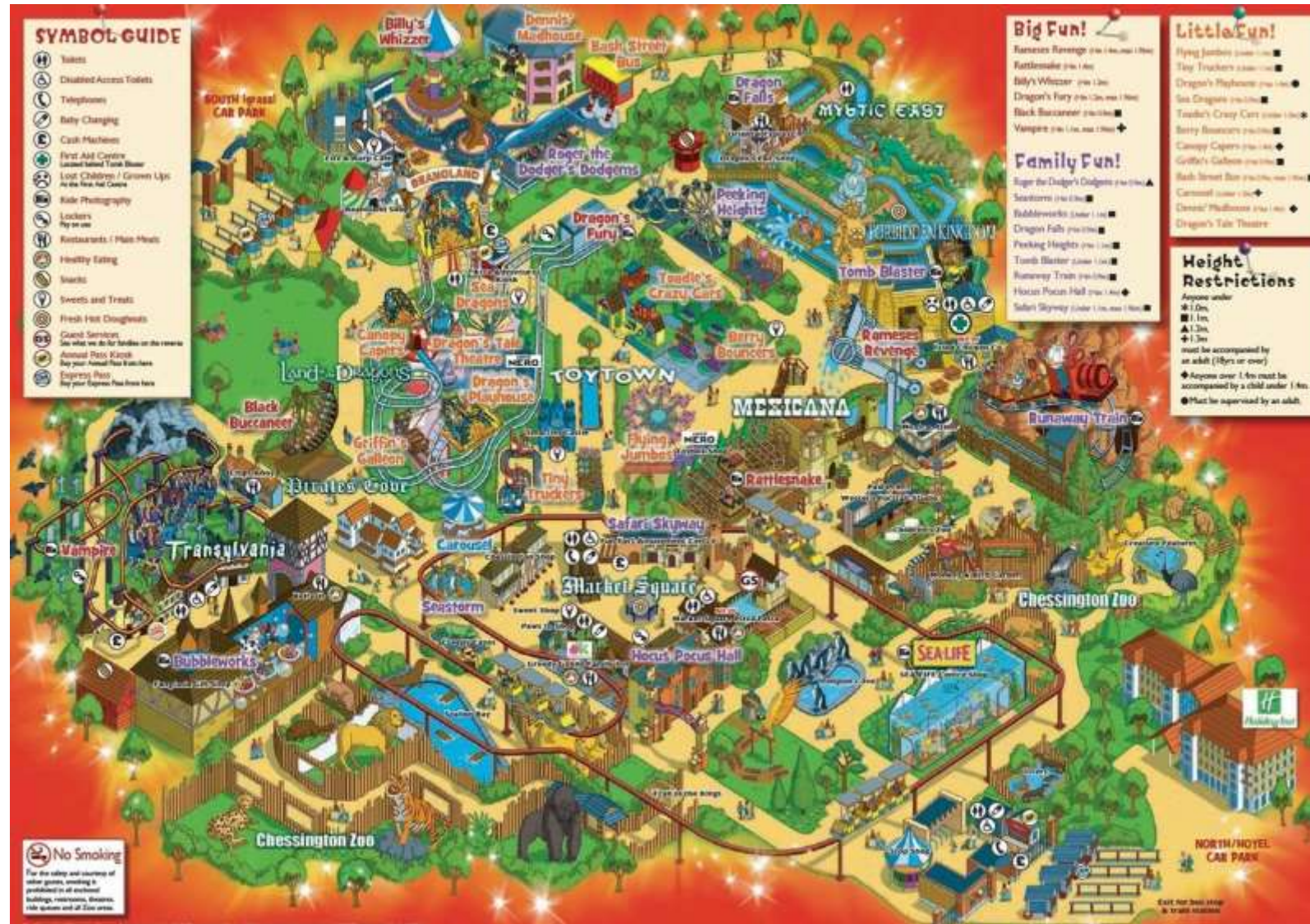
# Legoland



# Epcot



# Theme Park map



# Task3

- Look at your worksheet.
- The grid is for you to draw your map.
- Remember to use a pencil to start with.
- Number your grid along both axis
- Use one box for your key
- Use another box for your advert
- Use the to name your park.



# Task 4 - Science

Well done, you have branded, worked out and designed your own theme park. Now its time to work on someone elses!!

In your pack there is a booklet called,  
Jurassic park Ecology

Work online or print off and complete the tasks.  
Use the internet to help you if you are stuck.

